

## Methodological tool: Lost at sea

Number of methodological Tool	<b>EUPA_LO_164_M_001</b>
Work Area Code and Title	<b>WA 20: Assistance at a corporate level</b>
Unit Code and Title	<b>5.6 Demonstrate assistance at a corporate level</b>
Learning Outcome Number and Title	<b>LO164: Demonstrate ability to provide assistance at a corporate level through the generation of solutions to abstract problems that may be related to the strategy of the organization (such as expansion to new locations, new products, business reorganization, business disposal etc) or to the day to day running of the organization (eg developing and implementing new administrative systems, such as record management; suggesting new solutions such as CRM systems; ensuring adequate staff levels to cover for absences and peaks in workload, etc).</b>
Objective of the methodological tool	After the completion of this activity, participants will be able to: <ol style="list-style-type: none"> <li>1. Gather and interpret information</li> <li>2. Prepare a summary of options</li> <li>3. Apply simple individual and group decision making techniques</li> </ol>
Approximate Time needed for the completion of this exercise	25 minutes approx.
Individual or group exercise	<input type="checkbox"/> Individual <input checked="" type="checkbox"/> Group
Type of methodological tool	<input type="checkbox"/> Written exercise <input checked="" type="checkbox"/> Group exercise <input type="checkbox"/> Video analysis <input checked="" type="checkbox"/> Simulation <input type="checkbox"/> Multiple choice <input type="checkbox"/> Group exercise with cards <input type="checkbox"/> Exercise using ICT <input checked="" type="checkbox"/> Role play <input checked="" type="checkbox"/> Group discussion <input type="checkbox"/> Case study <input type="checkbox"/> Creative Group Work
Description of the exercise/Procedure	<ol style="list-style-type: none"> <li>1. Divide participants into 2 teams</li> <li>2. Introduce the scenario: In this activity, participants must pretend that they've been shipwrecked and are stranded in a life boat. Each team has a box of matches, and a number of items that they've salvaged from the sinking ship. Members must agree which items are</li> </ol>

	<p>most important for their survival and list them in order. The items to be ranked are: <i>a mosquito net, a can of petrol, a water container, a shaving mirror, a sextant, emergency rations, a sea chart, a floating seat or cushion, a rope, some chocolate bars, a waterproof sheet, a fishing rod, shark repellent, a bottle of rum, and a VHF radio.</i> These can be listed in the ranking chart or displayed on a whiteboard, or both.</p> <ol style="list-style-type: none"> <li>3. Ask team members to take 5 minutes on their own to rank the items in order of importance.</li> <li>4. Give the teams a further 10 minutes to confer and decide on their group rankings.</li> <li>5. Put two groups together and make them agree on common decision</li> <li>6. Present a recommended solution and discuss it with the class</li> </ol>
Exercise is accompanied by	N/A
Exercise solution	<p>"Correct" order, collated by the experts at the US Coast Guard (from most to least important):</p> <ul style="list-style-type: none"> <li>- Shaving mirror. (One of your most powerful tools, because you can use it to signal your location by reflecting the sun.)</li> <li>- Can of petrol. (Again, potentially vital for signalling as petrol floats on water and can be lit by your matches.)</li> <li>- Water container. (Essential for collecting water to restore your lost fluids.)</li> <li>- Emergency rations. (Valuable for basic food intake.)</li> <li>- Plastic sheet. (Could be used for shelter, or to collect rainwater.)</li> <li>- Chocolate bars. (A handy food supply.)</li> <li>- Fishing rod. (Potentially useful, but there is no guarantee that you're able to catch fish. Could also feasibly double as a tent pole.)</li> <li>- Rope. (Handy for tying equipment together, but not necessarily vital for survival.)</li> <li>- Floating seat or cushion. (Useful as a life preserver.)</li> <li>- Shark repellent. (Potentially important when in the water.)</li> <li>- Bottle of rum. (Could be useful as an antiseptic for treating injuries, but will only dehydrate you if you drink it.)</li> <li>- Radio. (Chances are that you're out of range of any signal, anyway.)</li> <li>- Sea chart. (Worthless without navigational equipment.)</li> <li>- Mosquito net. (Assuming that you've been shipwrecked in the</li> </ul>

	Atlantic, where there are no mosquitoes, this is pretty much useless.) - Sextant. (Impractical without relevant tables or a chronometer.)
Other comments to the trainer	NA

